

Naman Maheshwari

Software Engineer & Web Developer

✉ maheshwarinaman19042003@gmail.com ☎ +91 7417879638 📍 Faridabad, Haryana, India 📁 Portfolio
🐙 GitHub in LinkedIn 📝 Personal Blog

🎓 Education

B.Tech. - Computer Science & Engineering Guru Gobind Singh Indraprastha University CGPA: 9.23	2020 – present
Senior Secondary Schooling Prem Public School, Jalesar, Uttar Pradesh Percentage: 78.2	2018 – 2020
Higher Secondary John Milton Public School, Agra Percentage: 89.7	2016 – 2018

💼 Professional Experience

Internship CodSoft Web Development ↗ <ul style="list-style-type: none">• Gained practical experience in front-end and back-end web development, enhancing proficiency in HTML, CSS, JavaScript, and server-side scripting.• Collaborated on real-world projects, improving problem-solving abilities and understanding of version control systems like Git.• Developed a deeper insight into web development industry practices, refining adaptability and setting a strong foundation for future career pursuits.	Jul 2023 – Aug 2023
Internship Internship Studio Web Designing ↗ <ul style="list-style-type: none">• Developed proficiency in web design tools (e.g., Adobe XD, Figma) and languages (HTML, CSS), enhancing my design capabilities.• Collaborated with cross-functional teams, improving communication and teamwork skills while contributing to real-world design projects.• Gained insights into client preferences and feedback, learning to tailor designs to meet specific business needs.	Jul 2022 – Aug 2022

📁 Projects

Personal Portfolio [↗](#)

A personal portfolio website that showcases my skills, work, and accomplishments.

- Tech Used: HTML, CSS, JavaScript, Bootstrap, Responsive Design, VS Code, Vercel
- Source code: github.com/namanm19/portfolio [↗](#)

Fresh Apple [↗](#)

A website replicating the Apple Store design using only HTML and CSS for a visually appealing online storefront.

- Tech Used: HTML, CSS, Responsive Design, VS Code, Vercel
- Source code: github.com/namanm19/fresh-apple [↗](#)

Simon Game [↗](#)

Simon Game is a simple game which goal is for user to repeat the pattern showed by the program.

- Tech Used: HTML, CSS, JavaScript, Responsive Design, VS Code, Netlify
- Source code: github.com/namanm19/simon-game [↗](#)

🛠 Skills

Languages/Frameworks:

HTML, CSS, JavaScript, Python, NodeJS, ReactJS, ExpressJS, NextJS, Tailwind CSS, Jekyll, C++, PHP, etc.

Tools/Databases:

VS Code, Atom, Adobe XD, Figma, Canva, Illustrator, MongoDB, MySQL, Firebase, GitHub, Netlify, Vercel etc.

Soft Skills:

Public Speaking, Leadership, Active Learning, Teamwork, Event Management, Content Writing

🎯 Trainings & Certifications

- 5 weeks training on Website Design at Internship Studio [↗](#).
- Java Course- Master the Fundamentals and Beyond by Scaler [↗](#).
- Generative AI by LinkedIn [↗](#).

👤 Position of Responsibility/ Management

- **Technical Head** at Quintessence ADGITM.
- **Technical Co-Ordinator** at Department of CSE, ADGITM.
- **Graphics & Designing Head** at TCC ADGITM till November 2022.
- **Director General, Sponsorship** Department at QYS'22.